

SNOWFLAKE/TAYLOR RECREATION AND PARKS
81 West 1 South
SNOWFLAKE, ARIZONA 85937



2016 VOLLEYBALL PROGRAM

Rules for using the Snowflake High School Gym.

- **Participants must have supervision for their children while they are participating.** Anyone supervising children must be 14 years of age or older. Anyone who is on the court is not considered supervising. Children must be accompanied to the restroom by a supervisor. The Gym Supervisors are not there to baby sit children – **no exceptions.** Youth will not be allowed in the gym in the future unless we can follow this rule!
- **No food or open drinks allowed. Plastic water/pop bottles with caps will be allowed in the gym.**

LEAGUE INFORMATION

Classifications

Women's (A, B, & C Leagues):

Maximum of 3 High School age girls per team in A and B Leagues.

High school girls who played varsity school ball are eligible as follows: Women's A - 2 varsity
Women's B/C - 1 varsity

Coed (A, B, & C Leagues):

1/2 Women - 1/2 Men

Men's

Men's 4 on 4 Monday League

Player Eligibility

All players are only eligible to play on one team per league and must be 14 yrs old. Players may change teams once and must report change and sign the new team's registration roster before being eligible to play. Players must play with a team for 3 games during the season to be eligible for tournament play. Players on teams that have been forfeited to will be able to count the forfeited game toward the 3 game rule. There must be a roster submitted on the forfeited game in order for the game to count toward the 3 game rule.

Rosters

There will be a 12-player roster limit for Woman's and Coed and a 6 player limit in Men's. Rosters will be kept at the gym once games start. Players can be added to a roster at the gym. All players should sign the team roster. Each team must fill out a game roster including team name, date and members present.

Team Placement

Teams will be allowed to enter any league they wish. However, the Recreation and Parks Department reserves the right to adjust league placement at any time prior to tournament play.

Entry Fee

The entry fee is \$200 per team, payable by Friday, February 19th, 2016. Games are scheduled to start on March 1st. Team schedules will be emailed and handed out at the first team game.

Referee

Each team will be responsible to provide one person to act as a referee or score keeper. Teams that do not provide a referee when scheduled will forfeit their game. Teams that want to use another person as a referee may do so only if approved by opposing team.

Gym Supervision

Gym supervisors will be listed on the game schedule. Supervisors along with referees should make sure gym rules are followed. The gym supervisor should sit at the back door of the gym and keep all youth in the gym.

Insurance

Medical insurance is the responsibility of the team or individual. The Snowflake/Taylor Recreation and Parks Department and the Snowflake Unified School District No. 5 do not carry insurance.

Game Time

Game time is forfeit time. Games will start ten minutes after the hour or ten minutes after the preceding match. Second games will be forfeited on the half-hour. Teams must have **four players** in Women's and Coed and **3 players** in Men's for match and tournament play. Teams without six players will not be penalized for not having a full six/four players. In coed there can not be more boys than girls on the court. The other positions can be filled by females. A player can enter the game on the back row at any point. The team will be allowed to rotate on the back row to accommodate the entering player. Teams that allow an opponent a few minutes grace period have no recourse. Both referees should check their watches together before the start of a game and when dealing with a forfeit game situation.

Game Schedules

Scheduling will be determined by team turnout. The tentative game schedule is as follows: Women's on Tuesday, Wednesdays. Coed on Thursdays and Mondays if needed. Men's on Mondays. Games will be played at the Snowflake High School Gym.

Scheduling

Any conflict in the schedule must be brought to the attention of the Recreation Department within 48 hours of game time.

Protests

Are discouraged and will not be accepted on judgment decisions.

Game

Rally scoring: - First two games 25 points - third game 15 points, must win by two, point scored on every serve, net serves count. Game point follows same rule.

Match

First team to win two games.

Time Outs

Two per game.

Between Games

Three minutes; change sides; flip coin on third game.

Hitting the Ball

No carrying; three volleys per side; player who blocks ball can hit the ball again in succession, ball can come off of foot that is fixed to the court.

Out of Bounds

1. Players shoes can be on but not over boundary lines on the serve; server can be over boundary line as long as part of their shoe is on the line.
2. Shoes can be on but not over centerline. Body parts can not intrude over the center line.
3. The wall, floor, or objects and officials on the floor outside the court; net antennas and cables; ceiling or objects suspended from the ceiling beyond the vertical plain of the net and its out-of-bounds extensions; the ceiling or overhead obstructions above a non-playable surface such as team benches, bleachers, adjacent court scheduled for play and north overhead heating ducts.

Obstacles and Overhead Obstacles

1. Ceiling balls on your side of the net are playable as are all back boards rims and nets, back board supports, heaters etc. Balls lodged in these structures within 6' of the boundary lines are replayable. Those beyond 6' are awarded point/side out.
2. Balls above a non-playable surface are dead. This includes the east and west backboards at the high school gym.

Sportsmanship

A display of good sportsmanship will be displayed at all times. Any team player being unsportsmanlike can be removed from the game. Any team player continuing unsportsmanlike behavior will be removed from the match. Future league participation action may be imposed.

Substitution

Not mandatory, but can only be made by team who has just won serve and only at back center position. Injured players can be substituted for. Injured player may reenter the game but only in the same position they occupied when the injury took place.

Net

1. No contact with net unless net is pushed onto player by ball.
2. A ball can not be spiking until it crosses the center plain. A ball that is entirely on the opponent's side of the net can be blocked only if it does not take away any play being made by the opponent team.
3. Once the ball has crossed the center plain of the net it may be hit in any manner. A player's hand/arm may go over the net on the follow through.
4. A block can be made with one or two hands.
4. Back line players may play any ball behind spike line but cannot block or spike in front of the spike line.

Serve

1. May be blocked not spiked. If blocked the serve does not count as one of the three hits.
2. A team that due to injury etc. that is playing with less than 6 players will not lose serve/point when the missing players' position rotates to that of server.
3. Hits should be clean, no catch and throw allowed.

Overhead Obstructions

The heater duct at each end of the court is playable. The heater duct on the sides of the courts, the basketball rim, backboard and supports are not playable.